PATENT APPLICATION FEE DETERMINATION RECORD

Effective January 1, 2003

Application or Docket Number

241098US25RD

CLAIMS AS FILED - PART I (Column 1)					(Column 2)			SMALL ENTITY TYPE		OTHER THAN OR SMALL ENTITY		
TOTAL CLAIMS			20				1	RATE	FEE		RATE	FEE
FOR			NUMBER FILED		NUMBER EXTRA			BASIC FEE	375.00	ОЯ	BASIC FEE	750.00
TOTAL CHARGEABLE CLAIMS			9 0 minus 20= 1		* ·			X\$ 9=		OR	X\$18=	
INDEPENDENT CLAIMS			5 minus 3 =		2	2		X42=		OR	X84=	168
MULTIPLE DEPENDENT CLAIM PRESENT						:	+140=			+280=	0 -	
* If the difference in column 1 is less than zero, enter "0" in column 2									OR		912	
۱ ـ	CLAIMS AS AMENDED - PART II							TOTAL		OR	TOTAL OTHER	
11	1904	(Column 1)		(Colur	nn 2)	(Column 3)		SMALL	ENTITY	OR	SMALL	
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGH NUM PREVIO PAID	BER DUSLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE	-	RATE	ADDI- TIONAL FEE
	Total	. 10	Minus	2	<u> </u>	=		X\$ 9=	1	OR	X\$18=	Y
AME	Independent	<u>. </u>	Minus	*** Z)	-		X423		OR	X847	
L	FIRST PRESE	NTATION OF MI	JLTIPLE DEI	PENDENT	CLAIM) j	+140=			+280=	
							l	TOTAL		OR OR	TOTAL	
	(Column 1) (Column 2) (Column 3)								V	UN	ADDIT. FEE	4
AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGH NUM PREVIO PAID	EST BER DUSLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=		X\$ 9=		OR	X\$18=	
AME	Independent	*	Minus	***		=	11	X42=		OR	X84=	
L	FIRST PRESE	NTATION OF MU	JLTIPLE DEF	PENDENT	CLAIM		ן נ ן	+140=		OR	+280=	
								TOTAL ODIT. FEE		OR	TOTAL ADDIT, FEE	
		(Column 1)		(Colur	nn 2)	(Column 3)						
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGH NUM PREVIO PAID	BER DUSLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		2		X\$ 9=		OR	X\$18=	
	Independent	•	Minus	***			1	X42=			X84=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM]			OR		
•	If the entry in colu	mn 1 is less than th	e entry in colu	mn 2. write	o "O" in co	umn 3.		+140=		OR	+280≃	
** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."											ADDIT. FEE	